

SUPPORT

Problem Solving in LifeLong Learning

CAMERA IN A CIRCLE

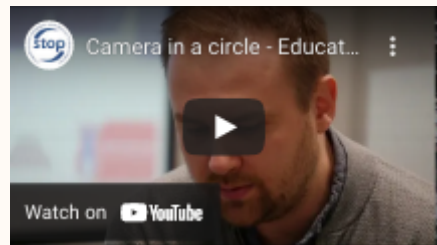
**Participatory Video Methodology | Area of Reference:
Active Engagement**

Short Description

Camera in a circle derives from Participatory Video methodology, a method based on peer-learning and storytelling. It aims to support learners in discovering how to use audiovisual equipment; that said, the method itself can be applied to different settings and different contexts. It empowers individuals to solve problems and to recognize their own potential for learning through cooperation. Step by step process: The participants sit on chairs in a circle, the space should be large and comfortable. The facilitator explains the aim of the exercise - e.g. to use the camcorder and the tripod. They also explain that each of the participants will be both a learner and an educator. After that they turn to the person sitting on their next or right, teaches them about the equipment, and that person turns to the person sitting next to them to do the same.



The Project



<http://edu-btw.eu>

Good Practice Website

https://edu-btw.eu/wp-content/uploads/2020/10/Manual_EDU-BTW.pdf (pp.42-44).

